

PROFICIENT REALIZATION OF ENHANCED BOOTH MULTIPLIER FOR SIGNED AND UNSIGNED BITS

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ABSTRACT

Multipliers play vital role in most of the high performance systems. Performance of a system depends mostly on the performance of multiplier thus multipliers should be fast and consume less area and hardware. This paper introduces the configuration and execution of Enhanced Modified Booth multiplier for both signed and unsigned numbers augmentation. Generally the booth encoding method is used to generate the partial products for implementation of large parallel multiplier for all unsigned and some signed bits only, on by adopting the parallel encoding scheme. The necessity of the current circuit framework is a devoted and high speed exceptional multiplier unit for signed and unsigned numbers. The proposed efficiency enhanced booth multiplier can perform parallel encoding scheme for both signed and unsigned bits completely. The proposed one was simulated using Xilinx ISE design suite 14.2 tool and implemented on degilent nexus 2 kit, FPGA.

KEYWORDS: Multiplier, Booth multiplier, parallel encoding, signed bits, unsigned bits.

I. INTRODUCTION

1.1 Multiplication

Multiplication is the basic process involved in many of the electronic circuits[1]. It is mostly used in microprocessors, graphics drivers, and digital signal processors. The multiplication process consists of formation of the product of the two unsigned or positive binary numbers. This is done through a very normal procedure of simplified to base 2. As an example, the multiplication of two positive 5 bit binary numbers 21 and 25 (in decimal) proceeds as shown below.

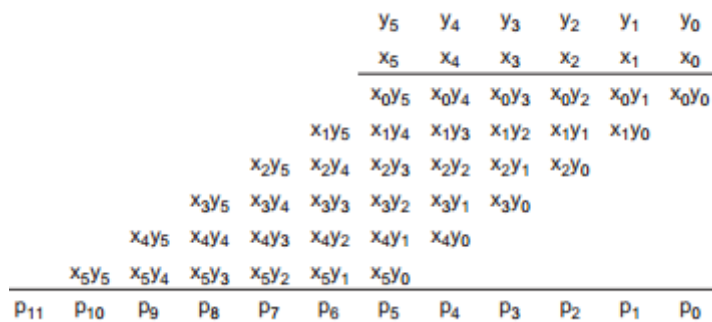
Example

```
      21:- 1 0 1 0 1    - multiplicand
      25:- 1 1 0 0 1    - multiplier
X
-----
          1 0 1 0 1
         0 0 0 0 0      partial
         0 0 0 0 0      products
        1 0 1 0 1
       1 0 1 0 1
-----
1 0 0 0 0 0 1 1 0 1:- 525 - product
-----
```

M x N- bit multiplication $P=(Y) \times(X)$ is obtained by forming the N partial products and then adding the appropriately shifted partial products to generate an M+N bit result (P). The Binary multiplication is equivalent to the logical AND operation. Therefore, producing partial products consists of the logical AND of the approximate bits of the multiplier and multiplicand. Each column of the partial products should then be added and, if necessary, any carry values passed to the next column. We name the multiplicand as $Y= \{y_{m-1}, y_{m-2}, \dots, y_1, y_0\}$ and the multiplier as $X=\{x_{n-1}, x_{n-2}, \dots, x_1, x_0\}$. The product equation for the unsigned multiplication is shown below.

$$P = \left(\sum_{j=0}^{M-1} y_j 2^j \right) \left(\sum_{i=0}^{N-1} x_i 2^i \right) = \sum_{i=0}^{N-1} \sum_{j=0}^{M-1} x_i y_j 2^{i+j}$$

Partial products



1.2 Array Multiplication

Fast multiplication uses CSA, (Carry Save Adder), to add the output partial products[6]. A CSA specifically has a delay of about (1.5 – 2)FO4 inverters does not depend on the size of obtained partial product, whereas CPA-Carry Propagate Adder have a delay which can be given as 4-15+ FO4 inverters depending on the circuit family, size and architecture. The below diagram represents 4 x 4 array multiplier with the help of an array of CSAs for unsigned numbers. Every cell consists of a AND gate with 2-inputs that produces partial product and a CSA (full adder) to add partial product into running sum. The first row transforms the 1st partial product into a carry-save unnecessary form. The Carry Save Adder (CSA) is used in each later row to add the respectively partial product to a carry-save unnecessary result of the past row and generate a carry-save unnecessary result. The most essential output bit arrive in carry save unnecessary result form and require an M-bit CPA-(carry Propagate Adder) to convert into normal form of binary system.

In the below diagram, the Carry Propagate Adder is built as a ripple-carry adder. The array is normal in construction and uses a single type of cell, so it is easy to design and make a layout. Considering the carry output as faster to the sum output in a Carry Save Adder, the dashed line in the diagram gives the critical path through the array. The adder can now easily be pipelined with the placement of registers between the rows. In practice, circuits are assigned rectangular blocks in the floor plan so the parallelogram geometry uses a lot of space.

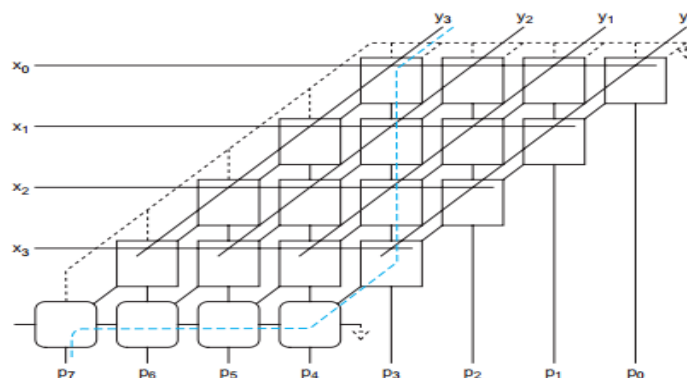


Fig 1: partial products for multiplication

II. BOOTH MULTIPLICATION

2.1 Booth encoding

The array multiplication we used is having more delay due to propagation delay in the carry save adder. The applications in the digital systems needs a very less time delay for propagation and partial product generation. Hence we need to enhance the multiplication process. So the booth multiplication was coined to fasten the serial multiplication process. Whereas the improved booth multiplier provides higher radix parallel operation without generating the difficult 3Y multiple by instead negative partial product usage. The array multiplication computes the partial products for radix 2 manner. This gives that 1 binary digit of the multiplier at the same time. The Radix 2 power r multipliers gives (N/r) partial products. These every 1 depends on 'r' bits of multiplier. Some partial products lead to a faster and smaller carry sum adder array. But an efficient booth multiplier is used in very less time delay mode. The table that is given below shows the algorithm for the modified booth multiplier.

ENCODING OF RADIX-4 BOOTH MULTIPLIER

Events	Output products
0 0 0	0
0 0 0	1 x Multiplicand
0 0 0	1 x Multiplicand
0 0 0	2 x Multiplicand
1 0 0	-2 x Multiplicand
1 0 1	-1 x Multiplicand
1 1 0	-1 x Multiplicand
1 1 1	0

Example for booth multiplier

									0	0	1	0	0	0	1	0	Input 1 34
									1	1	0	1	0	1	1	0	Input 2 -42
						1	1	1	1	0	1	1	1	1	0	0	Obtained Product 1
				1	1	0	0	1	0	0	0	1	0	0			Obtained Product 2
		1	1	0	0	0	1	0	0	0	1	0					Obtained Product 3
1	0	1	1	1	0	1	1	1	1	0							Obtained Product 4
1	1	1	1	1	1	0	1	0	0	1	1	0	1	1	0	0	Final product - 14 28

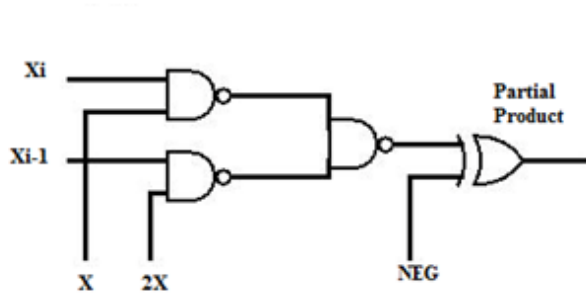


Fig 2: Partial Product Generator

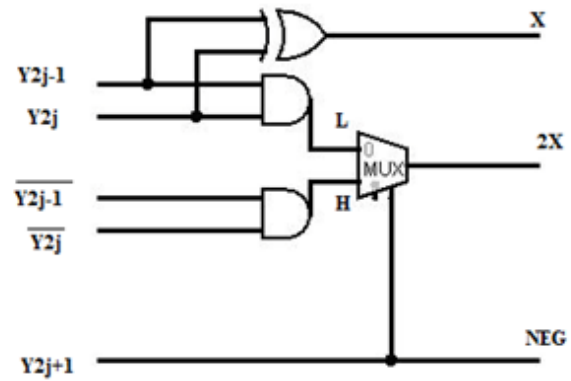


Fig 3: Booth's Multiplier

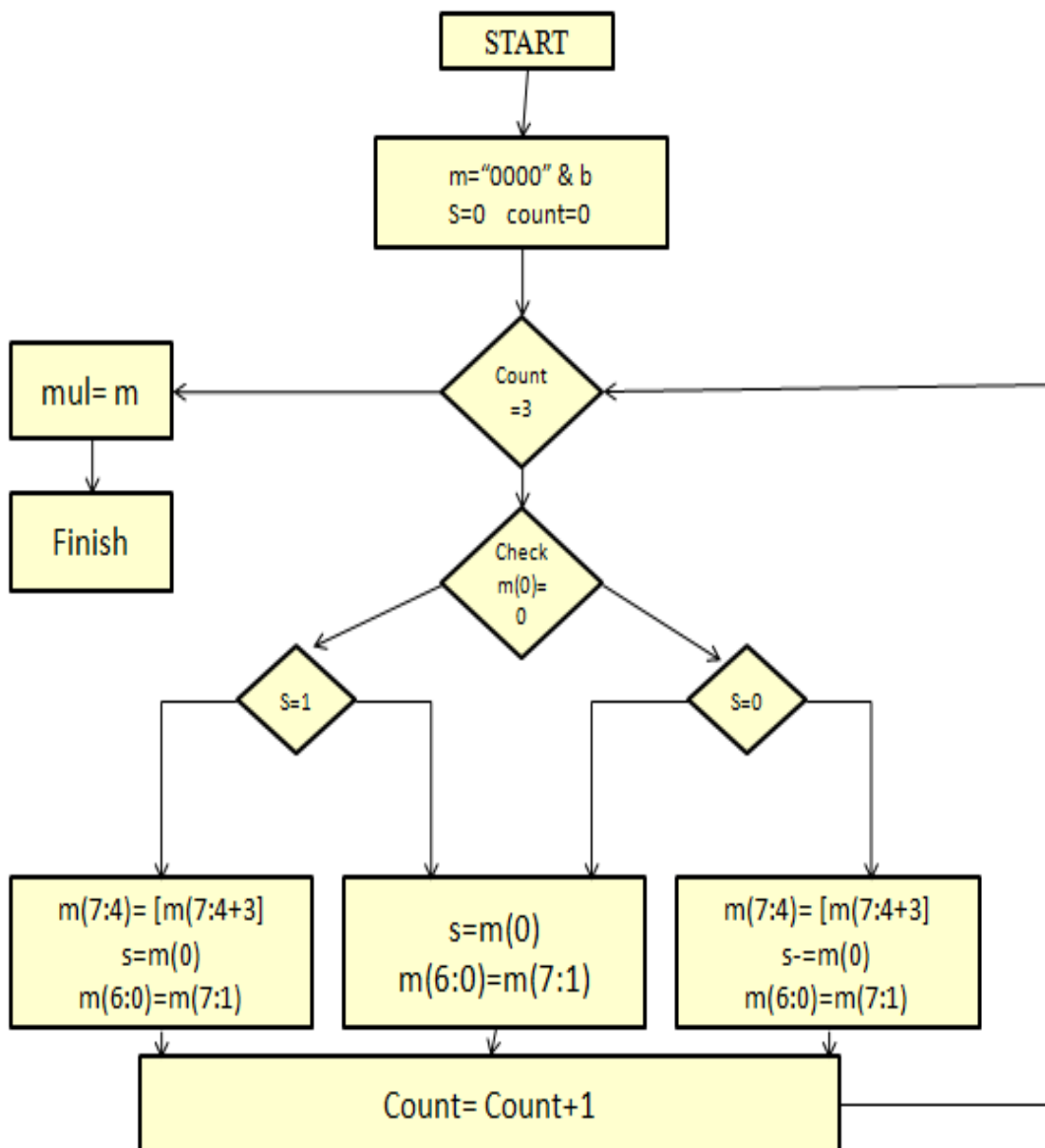


Fig4: Flow chart for Booth's Algorithm

III. HARD WARE SET UP



Fig: 5 FPGA SET UP

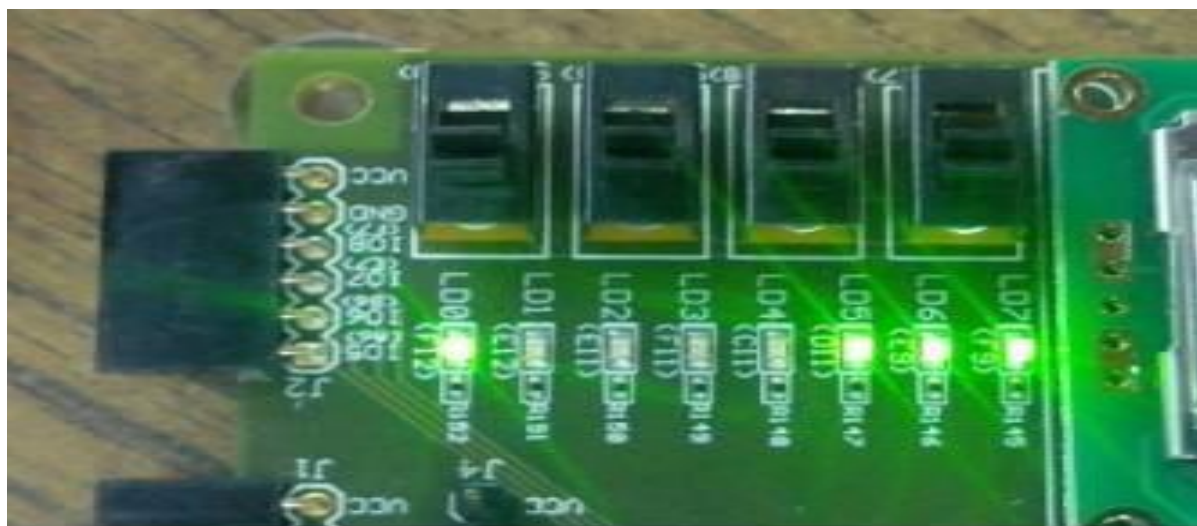


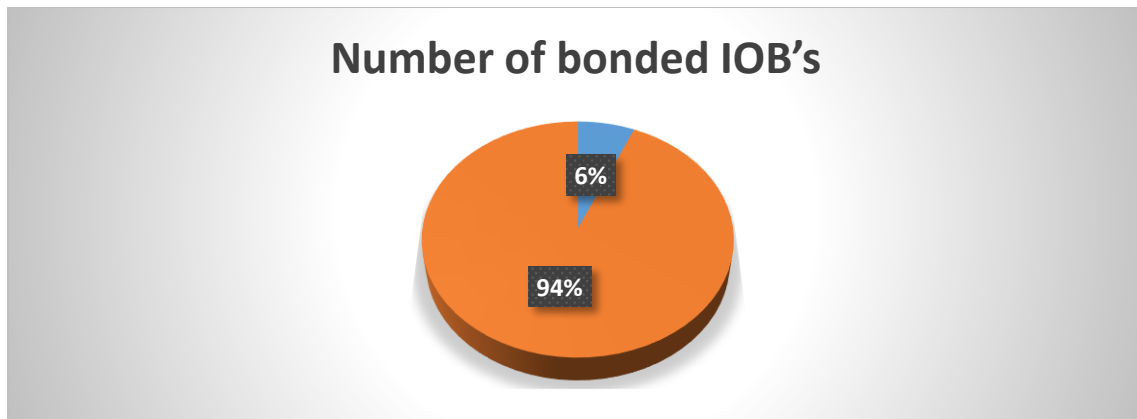
Fig: 6 Hard Ware Implementation Of Modified Booth Multiplier

IV. ANALYSIS

Device Utilization Summary

LOGIC UTILIZATION	USED	AVAILABLE	USED
Number of slices	21	4656	0%
Number of 4input LUT'S	37	9312	0%
Number of bonded IOB's	16	232	6%

Percentage of Bonded Iobs



V. OUTPUT WAVEFORMS

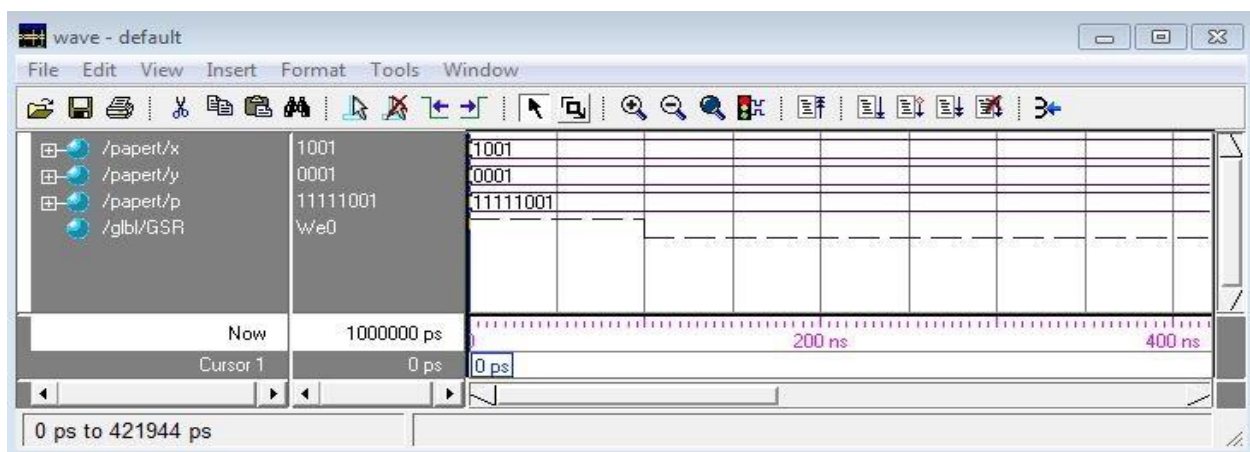


Fig:-7 improved booth multiplication of 1001 x 0001

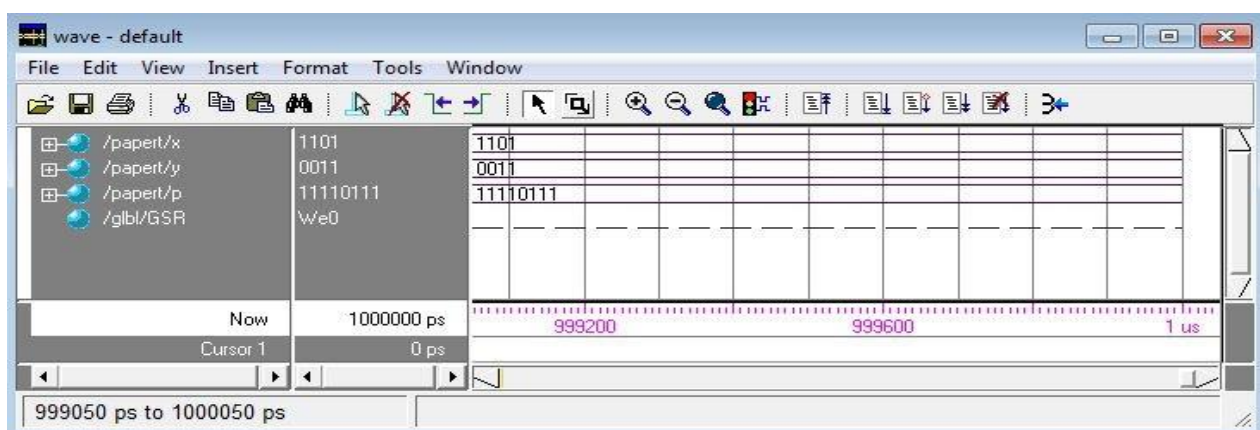


Fig:- 8 improved booth multiplication of 1101 x 0011

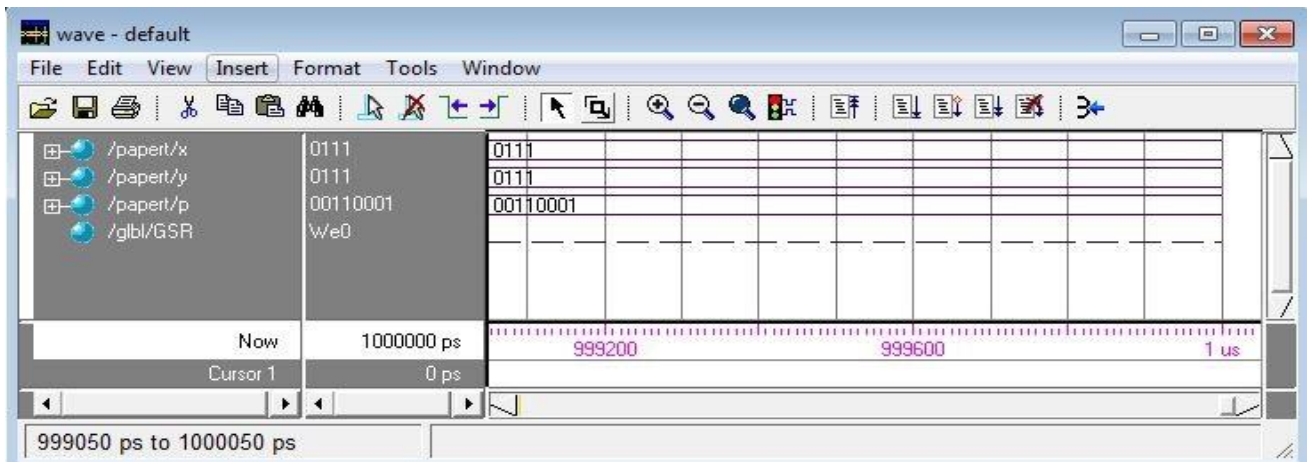
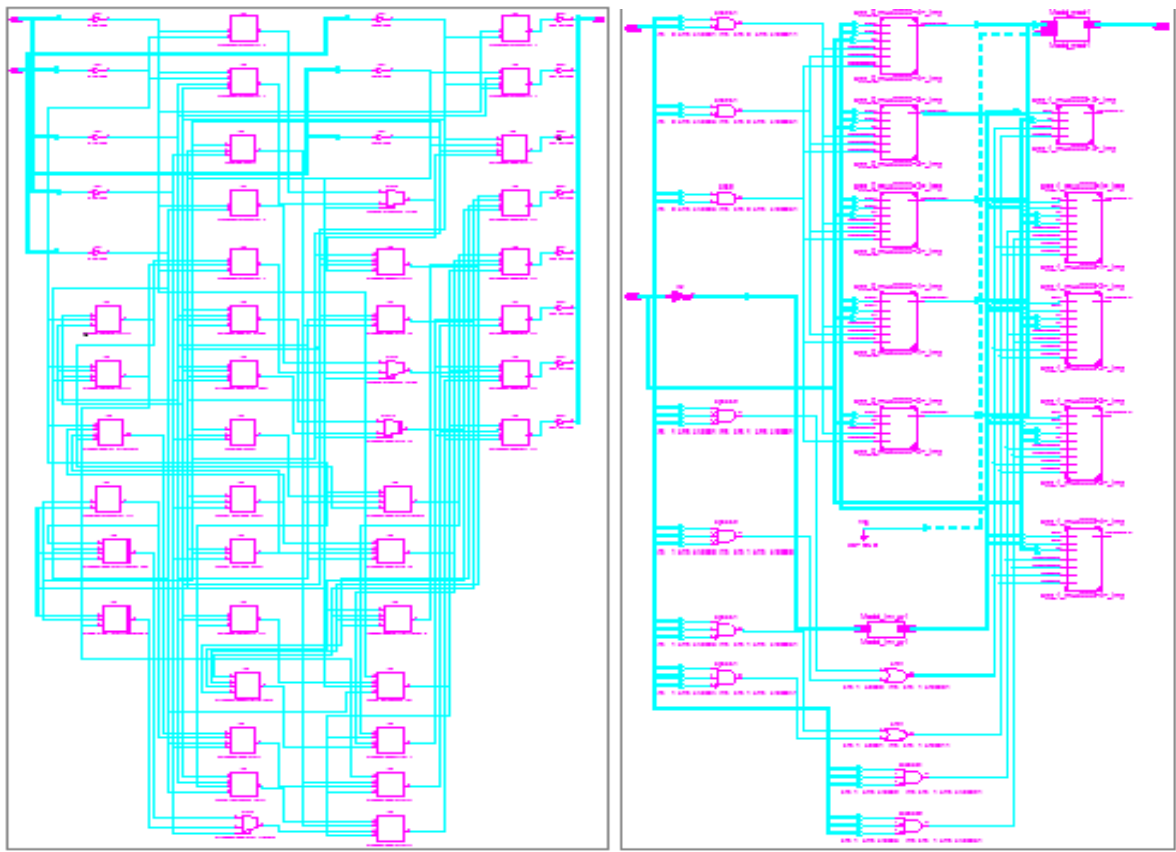


Fig:-9 improved booth multiplication of 0111 x 0111

5.1 Rtl Schematic



VI. CONCLUSION

We proposed a newly efficient booth multiplier with improved capability to do its multiplication not only to unsigned bits but also to signed bits .Because of having unique identity of multiplying both signed and unsigned bits ,the outcome of the multiplication techniques will cause decay to the maximum extent of the partial product array.

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